Caio Mauro

CS499

**CONTACT AND APPOINTMENT SYSTEM**

While working on Project 1 from CS320, I encountered an opportunity to enhance a previously disjointed codebase into a cohesive scheduling platform. Initially, the project comprised separate files for different classes and services, each functioning independently with their own test files. My primary challenge was to integrate these elements into a unified system that supports comprehensive scheduling functionalities. The final product allows users to create and manage contacts, appointments, and tasks, linking each element through unique identifiers.

The integration process involved refactoring the code to streamline interactions between contacts, appointments, and tasks. By consolidating these components, I was able to build a more efficient and user-friendly platform. The enhancements not only improved the functionality but also made the codebase easier to maintain and understand. This experience underscored the importance of code cohesion and the ability to refactor existing code to meet new requirements, a critical skill in software development.

The updated platform demonstrates my capability to transform a fragmented system into a robust application. This enhancement showcases my proficiency in working with complex systems and my commitment to delivering high-quality, functional software. The refactoring process also highlights my skills in integrating different technologies and ensuring that they work seamlessly together. This aligns with the course outcome of using well-founded techniques to implement effective computer solutions.

Overall, this project reflects my growth in handling intricate codebases and emphasizes the value of transforming legacy code into modern, cohesive solutions. It demonstrates my ability to address technical challenges and implement improvements that enhance both usability and maintainability.